

## N100 PORT SYSTEM FOR Canon RF-S CAMERA SYSTEM

(RF-S & EF-Mount Format Lens)

	CAMERA LENS	GEAR	PORT BASE /	EXTENSION RING	PORT	MOUNT CONVERTER	WET LENS	OPTICAL	`F
STANDARD ZOOM APS:C	Canon RF-S 18-45mm f4.5-6.3 IS STM	19596 CR1845-Z	## PORT ADAPTOR  37305  N100 to N120  35.5mm Port Adaptor II		* 85206 N120/N100 WACP-1B  85205 N100 WACP-1  85206 N120/N100 WACP-1B  85201 N120 WACP-1 N120 WACP-1	SMC/CMC Option 1 - M67 Thread 81228 M67 Spacer Ring for SMC/CMC (included in all SMC/CMC packaging)  SMC/CMC Option 2 - Bayonet Mount 83250 + 83214 M67 to Bayonet Mount Converter II + Bayonet Mount Adaptor for SMC/CMC  83250 M67 to Bayonet Mount Converter II (included in all MWL-1 packaging)	# 83202 WWL-1B  83203 WWL-C  86201 MWL-1	Max. Magnification Working Distance  Max. Magnification Working Distance  Max. Magnification Working Distance  Lens FOV Converted FOV Zoom Range Lens FOV Converted FOV Zoom Range  Lens FOV Converted FOV Converted FOV Converted FOV Converted FOV Converted FOV Converted FOV	0.8X 44-81mm
WIDE ANGLE APS-C	Canon RF-S 10-18mm f/4.5-6.3 IS STM	<b>19596</b> CR1845-Z	37305 N100 to N120 35.5mm Port Adaptor II	37402 N100 Extension Ring 40	37129 N100 180mm Optical Glass 18802 8.5" Acrylic dome port 18809 180mm Optical Glass Wide A 18812 230mm Optical Glass Wide A	ungle Port			
CANON EF-MOUNT	Canon EF-mount Lenses with Canon Mount Adaptor EF-EOS R * Canon control ring and Drop-in filter n adaptors are not supported by these set Canon RF mount Fullframe Lenses		37305 N100 to N120 35.5mm Port Adaptor II 37305 N100 to N120 35.5mm Port Adaptor II		N120 Canon EF-Mount Port System  N120 Canon RF-Mount Port System				

Max. Magnification is the maximum ratio that a subject can be reproduced on a camera's image sensor (APS-C - 22.3 x 15mm, Full Frame - 36 x 24mm) at the closest working distance.

Working distance operates from the distance between the subject and the front element of the close-up lens.

- \* Recommended Nauticam underwater optics based on best underwater optical performance
- \* Recommended Port System